## 2023 LSCLL BASEBALL AA DIVISION

The responsibilities of the AA Division Director are:
A. Ensure compliance with Little League Baseball, Inc. Official Rules and Regulations and local LSCLL Rules.
B. Coordinate jerseys, make-up games, awards, playoffs and all-star games.
C. Conduct manager meetings as necessary.
D. Ensure fair play within the division of responsibility.

## TEAMS

All players of league age 9 or 10 years old are eligible to play in the division. Under certain circumstances, subject to approval from the LSCLL Board of Directors, a player of league age 8 years old may play (but MUST have proof of having played at least one (1) year of A ball or equivalent.

The number of teams in the division shall be determined by the number of players available to play. If possible, all teams shall have the same number of players per team with a target of 12 . Parents may not specify the manager and/or team they wish their child(ren) to play for. All players who register after the selection of the teams shall be placed on a team in the order his/her application is received.

The Head Coach and two Assistant Coaches' children are the only players allowed to be 'protected' for purpose of building the teams. A coach with siblings of league age in the same division must be protected and will be placed on same team unless otherwise requested by parents.

## GENERAL RULES AND POINTS OF EMPHASIS

Each batter starts with a 1 ball, 1 strike count.

Little League Rule 4.04 - A continuous batting order is required to be used at all times. The batting order may be changed prior to the start of every game, but cannot be changes once the game has begun. The leadoff batter in each game shall be the batter following the batter who made the last out in the previous game.

The batting order must be provided to the League Director prior to the start of the first game of the season. Once presented these batting orders may not be changed. The batting order must indicate the player's name and jersey number. An updated batting order can be submitted to the Director on June 1st as well as for playoff games.

Little League Rule 7.13 - No runner can lead off, but runner can leave the base once the ball passes home plate. Each team can only attempt to steal or take home on pass ball or throw back to pitcher one (1) time each inning. It is the responsibility of the batting team to keep track.

When a team begins an at-bat behind in the score, the batting team will be allowed to continue until the team has tied the score and gone ahead by five runs prior to three outs being completed. The inning is over immediately upon scoring of run to go up by 5 runs. In the last inning of the game, each team will be allowed to score unlimited runs.

Little League Rule 2.00/3.04/7.14 - Courtesy runner for pitcher and catcher only and with 2 outs is allowed. Must be last recorded out. If two courtesy runners at the same time, it will be last recorded out and 2 nd to last recorded out.

Little League Rule 4.09(b)(e) - The mercy rule will be in effect of a team up 15 runs after 3 innings ( 2.5 innings if home team is leading), 10 runs after 4 innings ( 3.5 innings if home team is leading) or 8 runs after 5 innings (4.5 innings if home team is leading). There is no run limit per inning.

It is encouraged to try to have players play all positions if they are able. Each player must play both infield and outfield positions. Players cannot play the same position more than two consecutive innings with the exception of pitcher. Nine players will be on the field at one time.

Little League Rule 1.01/4.16 - A team can play whole game with only 8 players. The missing player will not be considered an out. Defensive player from the other team is allowed, but not required.

A pitcher may not start a pitching to a new batter after throwing 50 pitches or completing nine (9) outs in a single day. Coaches and players must adhere to the pitcher rest requirements as outline in Little League Regulation $\mathrm{VI}(\mathrm{d})$. Violations are subject to league discipline including forfeiture of game.

No inning shall start after 1 hour and 45 minutes. There is no drop-dead time limit.

